

The coin tossing problem (HT21)

Problem set-up. Toss a fair coin for many times,

$$\{Z_1, Z_2, \dots\}, \quad Z_i \in \{H, T\}$$

$$\text{Define } \tau_1 := \inf \{n : Z_{n-1} = H, Z_n = H\}$$

$$\tau_2 := \inf \{n : Z_{n-1} = H, Z_n = T\}$$

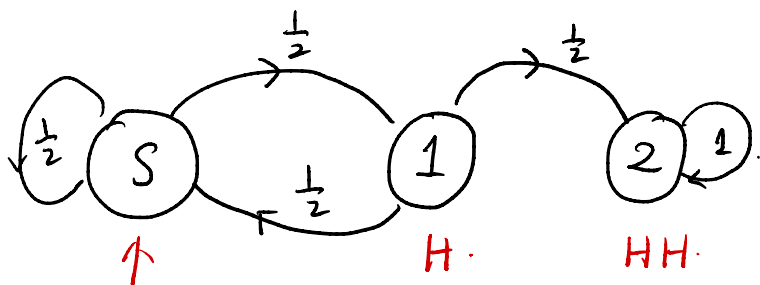
Question: Does $E[\tau_1]$ equal $E[\tau_2]$?

Intuition: $\{HT\}$ and $\{HH\}$ both happen with $\frac{1}{4}$ probability.

$$\text{so } E[\tau_1] = E[\tau_2]$$

Truth: $6 = E[\tau_1] \neq E[\tau_2] = 4$.

Construct a Markov chain for $\{H, HH\}$.



Starting state:

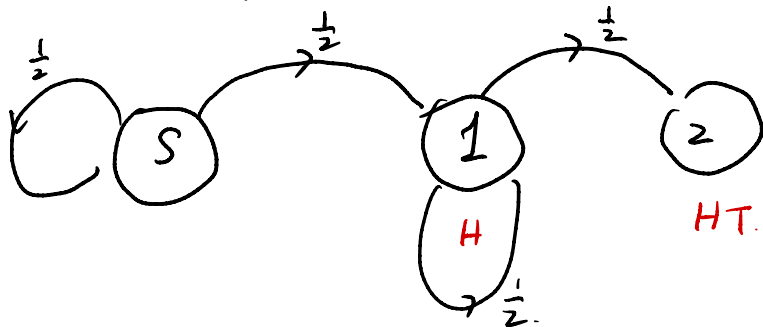
$$\text{Let } s = E[\tau_{S \rightarrow 2}]. \quad \longrightarrow \text{ what we want.}$$

$$a = E[\tau_{1 \rightarrow 2}].$$

"First step analysis" yields. \longrightarrow (Expected hitting time from different states to the absorbing state).

$$\begin{cases} S = 1 + \frac{1}{2}S + \frac{1}{2}a \\ a = 1 + \frac{1}{2}S + \frac{1}{2} \times 0 \end{cases} \Rightarrow S = 6.$$

Similarly, construct a chain for $\{H, T\}$.



When fails, start from the middle of the chain.

\Rightarrow shorter time of hitting.

Similarly, $E[\tau_{S \rightarrow 2}] = \tilde{S}$, $E[\tau_{1 \rightarrow 2}] = \tilde{a}$.

$$\begin{cases} \tilde{S} = 1 + \frac{1}{2}\tilde{S} + \frac{1}{2}\tilde{a} \\ \tilde{a} = 1 + \frac{1}{2}\tilde{a} + \frac{1}{2} \times 0 \end{cases} \Rightarrow \tilde{S} = 4$$

Remark Ask a question to a random person:

probability of $\{HHHH\}$ and $\{HTHT\}$ which one is bigger?

The random person probably says: $\{HTHT\}$

We know that $P(\{HHHH\}) = P(\{HTHT\}) = \frac{1}{2^4}$

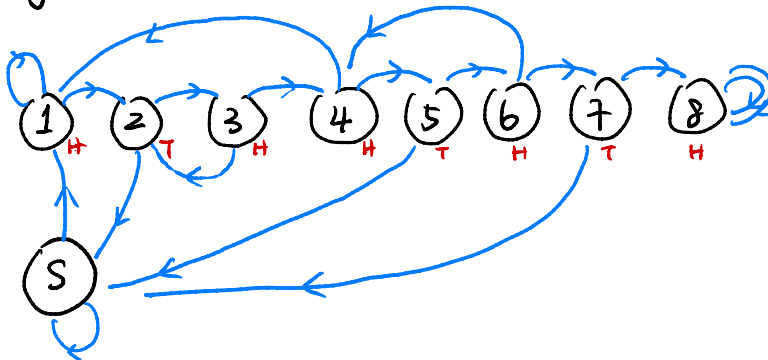
Somehow this is also correct in the sense that

it takes longer (on average) to see $\{HHHH\}$

Now another question:

What if we want to see "HTHHTHTH"?

Similarly, construct a Markov chain.



$$s = 1 + \frac{1}{2}(s+a)$$

$$c = 1 + \frac{1}{2}(d+b)$$

$$f = 1 + \frac{1}{2}(g+d)$$

$$a = 1 + \frac{1}{2}(a+b)$$

$$d = 1 + \frac{1}{2}(e+a)$$

$$g = 1 + \frac{1}{2}s$$

$$b = 1 + \frac{1}{2}(c+s)$$

$$e = 1 + \frac{1}{2}(f+s)$$

$$s = 266$$

$$(2^1 + 2^3 + 2^8 = 266)$$

"H" "HTH" "....."

What if we want to see longer sequence? System grows.

computationally complicated.

Trick: Constructing a martingale. (Shuo-Yen Li, 1980)

(Like a lot of other cases in probability).

"Gambler's team".

Setting.

Want to determine $\{X_1, X_2, X_3, \dots, X_m\}$. $X_i \in \{1, 0\}$.
(H, T)

- We open a casino. we are the dealer.

Each round we toss a coin.

Owo come: Z_1, Z_2, \dots

Each flip, one more player

- Invite players. P_0, P_1, P_2, \dots to bet on my daily activity.

Player i enters the casino just before round $i+1$.

- Each player enters $1kr$ of wealth. they only leave if

They lost everything / seen the sequence $\{X_1, \dots, X_m\}$.

- At first round, P_i bets $1kr$ on $\{Z_{i+1} = X_1\}$.

$$\begin{cases} 2 \times 1. & Z_{i+1} = X_1 & (\frac{1}{2}) \\ 0 & Z_{i+1} = 1 - X_1 & (\frac{1}{2}) \end{cases}$$

- 2nd round. if in the game. bets 2 on $\{Z_{i+2} = X_2\}$.

$$\begin{cases} 2x_2 & , & 2r_2 = x_2 & (\frac{1}{2}) \\ 0 & , & 2r_2 = 1 - x_2 & (\frac{1}{2}) \end{cases}$$

"Fair game"!

After some rounds, someone gets lucky and sees the pattern
 → leaves the game.

After k rounds. Net gain:) Before seeing the sequence.

$$\begin{cases} 2^k - 1 & \text{if still in the game.} \\ -1 & , \text{ otherwise} \end{cases}$$

Let $G_n^i =$ Net gain of PL i after round n .

$\delta_n^i = \mathbb{1}_{\text{PL } i \text{ in game after round } n}$.

$$G_n^i = (2^{n-i} - 1)\delta_n^i + (1 - \delta_n^i) = 2^{n-i}\delta_n^i - 1$$

My gain $M_n = \sum_{i=0}^{n-1} G_n^i$ (money collected by me up to time t)

Fact. M is a martingale. $M_0 = 0$

$$\mathbb{E}[M_n | M_{n-1}, \dots, M_0] = M_{n-1}$$

(M_n only depends on the history up to $n-1$,
 odds are fair for each player).

Doob's optional sampling theorem

$$M_0 = E[M_\tau] \quad \text{for some stopping time } \tau.$$

for τ s.t. $E[\tau] < \infty$ and

$$E[|M_{n+1} - M_n|] < c \quad \text{a.s.}$$

Define $\tau := \inf \{ n : Z_{n-m+1} = X_1, \dots, Z_n = X_m \}$

Obs. ① $\tau < mT$ where

$$T := \inf \{ n : Z_{m+1}, \dots, Z_{m+n} = \{X_1, \dots, X_n\} \}$$

$$T \sim \text{geo}(\cdot)$$

$$\Rightarrow E[\tau] < \infty.$$

② At any time n , at most m people betting

Total increments $< m 2^m$.

$$0 = M_0 = E[M_\tau] = E\left[\sum_{i=0}^{\tau-1} (2^{\tau-i} \delta_\tau^i - 1)\right]$$

$$\Rightarrow E[\tau] = E\left[\sum_{i=0}^{\tau-1} 2^{\tau-i} \delta_\tau^i\right].$$

✓
what we want.

Fact: At time τ , RHS is deterministic!

e.g. "HTHT"

At time τ , how many players are still in the game?

well at most 4!

	Want	got	S
$P_{\tau-1}$	H	T	0
$P_{\tau-2}$	HT	HT	1
$P_{\tau-3}$	HTH	THT	0
$P_{\tau-4}$	—	—	1

$$RHS = 2^{\tau-(\tau-2)} + 2^{\tau-(\tau-4)} = 2^2 + 2^4.$$

In the general case, $P_{\tau-i}$ is only in the game if the first i letters are the same as the last i letters.

$$E[\tau] = \sum_{i=0}^{\tau-1} 2^{\tau-i} S_{\tau}^i$$

Check. "HH" $2^1 + 2^2 = 6$

"HT" $2^2 = 4$

"HTHHHTHTH" $2^1 + 2^3 + 2^8 = 2 + 8 + 256$
 $= 266.$